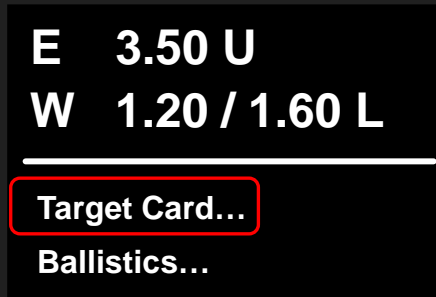# All Wind Capture with Sectors

This document shows how to capture wind and apply it against all 10 targets in a sector. This is also the procedure to manually enter wind values for all 10 targets at once.
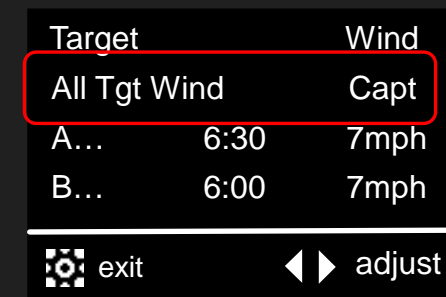
E   3.50 U
W   1.20 / 1.60 L

Target Card…

Ballistics…

From the main ballistic screen scroll down to Target Card and press the center button

Tgt	Elv	<Wnd1>
A	3.63U	0.11L
B	3.63U	0.11L
C	3.63U	0.11L
D	3.64U	0.11L

Press center button one more time on this screen.

Sctr…	1-SECTOR
Target Inputs…	
Wind Inputs…	
Designator	ABC

exit   ◀▶ adjust

Highlight Wind Inputs and press the center button.

Target		Wind
All Tgt Wind		Capt
A…	6:30	7mph
B…	6:00	7mph

exit   ◀▶ adjust

Highlight All Tgt Wind and press center button to start capture. Please note: when you press this, the capture begins, so hold back of Kestrel into wind first.

All Wind Capture with Sectors

End Capture	Go
WD (TgtA)….	11:00
WS1…	4mph
WS2…	8mph
⚙ exit	◀▶ adjust

Take as long of a wind sample as you would like. When finished, press the center button on End Capture.

Continue	Go
WD (TgtA)….	11:00
WS1…	4mph
WS2…	8mph
⚙ exit	◀▶ adjust

Continue will show at the top. If you are happy, press the <u>center</u> button to confirm. You can also manually change the values here as well. If you change values, press Continue to accept them.

Tgt	Elv	<Wnd1>
A	3.63U	0.56L
B	3.63U	0.40L
C	3.63U	0.78L
D	3.64U	0.47L

If you "exited" out, of the wind capture screen, the wind values won't be applied but if you pressed Continue, all the wind values should be applied on all the targets dependent on the DOF.

Target		Wind
All Tgt Wind		Capt
A…	6:30	7mph
B…	6:00	7mph
⚙ exit	◀▶	adjust

If you just want to capture wind speed/direction for one target, highlight that target and follow the same process.